	LEAD	S AND SIGNAL	LS			
DEFENSIVE AND COMPETITIVE BIDDING	OPEN	ING LEADS ST	TYLE			
OVERCALLS		Lead	Lead		In Partner's Suit	
1-level: 7-17, normally 5+ suit	Suit	2nd/4th bes	2nd/4th best		2nd/4th best	
2-level: sound 10-17, 5+ good suit	Notrum	np 2nd/4th bes	2nd/4th best		3rd	
Responses: 2-level constructive	Subsequ	uent				
over 1M: 2♣=Drury, 3M-1=mixed raise, 3M=pre (0-6)	Other:					
	LEAD	$\overline{\mathbf{S}}$				
1NT OVERCALL	Lead	Vs. Suit	Vs. Suit		Vs. NT	
2nd seat: 16-18	Ace	AKx			AKx	
4th seat: 11-14	King	AK, KQx			KQx, AKJ10	
Responses:	Queen	QJx			QJx, KQ109	
after 1m opening: system on	Jack		J10x, KJ10x		Jx, J10x	
after 1M opening: 2♣=d or stayman, 2oM=to play	10	10x, H109x			10x, 109x, HJ10x	
JUMP OVERCALLS	9	109x	*		9x, H109x	
4-11 6+suit, $2\diamondsuit$ =majors	Hi-X	xXx, xXxX,	HXx		xXxx, HXx	
2NT=55 lowest unbid suits	Lo-X	xX xX	-11111	xX xX	, IIIA	
2NT=INV+		ALS IN ORDER	OF DRIC		<i>r</i>	
	516112	Partner's Lead	Declarer's		Discarding	
DIRECT & JUMP CUE BIDS	1	attitude		Lead		
over 1m (nat): 2m=majors	2 Suit		count S/P		,	
over $14(2)$: $2 = \text{majors}$	- 10 13-1	count	S/P		count	
over 1M: Michaels	3	attitude	C/D C/D			
	1 0 N/T		S/P S/P			
VS. NT	2 NT	count	count		count	
vs. strong 1NT: x=5m+4M	3					
2♣=majors	Signals:					
2♦=6M	high-low=odd/disc					
2M=5M+4m	low-high=even/enc					
vs. weak 1NT (≤ 13): x=15+	DOUBLES					
		OUT DOUBLES	S			
VS. PREEMPTS	standar					
takeout double	(1♣)-x-	$(1\clubsuit)$ -x-(pass)-1 \diamondsuit =0-6				
leaping Michaels						
		ELLANEOUS D	OUBLES/	REDO	OUBLES	
VS. ARTIFICIAL STRONG OPENINGS		·/♡)-x=4+♡/♠				
vs. strong 1♣: 1NT=4M-5m, other as after 1NT		')-x=4+♠				
	1◊-(x)-					
OVER OPPONENTS' TAKEOUT DOUBLE	1♦-(X)-	xx=\				
$xx=10+$ without fit (except $1\lozenge-x=\heartsuit$)						
transfers:						
1.4-(x): $1\lozenge/\lozenge = 4-5 \lozenge/\spadesuit$, $1\spadesuit=NT$ or \clubsuit , $2X=transfers$						
$1\heartsuit$ -(x): 1 NT= 4 , 2 4 = \diamondsuit , $2\diamondsuit$ =good raise						
1 - (x): 1 - (x) = 0 $1 - (x): 1 - (x) = 0$						

CATEGORY: Red
NCBO: Poland
EVENT: TSC
PLAYERS: Piotr Bizoń – Marek Blat
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE Polish Club
1♣=balanced (or unbalanced with 5 clubs) 11-14, 5+clubs 15+, 18+ any
$1\diamondsuit=5+$ diamonds or 4441 with black sing or 4d-5c 11-22
1M=5+M 10-17
1NT=15-17, 5M332 or 6m322 possible
2♣=6+clubs 10-14
$2\lozenge/\lozenge/\spadesuit$ =weak two
2NT=20-21 balanced
3NT=7+c solid major
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Openings:
3NT opening=7+c solid major
Responses:
1♣-1♦=any 0-6 or 7-12 unbalanced w/o 4-card major
1d-2♡=reversed Flannery
Competitive:
frequent transfers after overcalls
OPPOINT PODGING DAGG GROTIENGEG
SPECIAL FORCING PASS SEQUENCES
(1NT)-x-(xx)-pass=forcing
IMPORTANT NOTES
3rd hand openings may be light
We are not very strict about our hcp ranges
Often transfers in competition
Orten transfers in competition
PSYCHICS: can occur occasionally (splinters, cuebids, game

WBF CONVENTION CARD

tries)

OPEN	ART	MIN	NEG.	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED
		CRDS	DBL				HAND BIDDING
1.		0	4♠	a) 11-14 balanced or 5clubs or	$1\diamondsuit=0$ -6 any or 7-11 minors, $2m=$ nat gf,	after 1♦: 1M=3+M, 1NT=17+-19	PH: 2♦=55 majors, 2M=55 M+m,
				4441 with red sing b) $5+\clubsuit$ 15+	2♡=bal gf, 2♠=6m inv, 3♣=55 minors		2NT=55 minors
				c) 18+ any	10-12		
1\$		4	$4\spadesuit$	$11-22 \ 5+\diamondsuit \ \text{or} \ 4441 \ \text{or} \ 11-14 \ 4d-5c$	$2\diamondsuit = \text{inverted}, 2\heartsuit = 5 + \spadesuit - 4 + \heartsuit 5 - 9,$		PH: 2M=55 M+c
					2 = 6 + INV, $3 = mixed$ raise,		
					$3\Diamond = pre$		
1♡		5	$4\diamondsuit$	11-17 5+♡	2♣=GF natural or balanced, 2♠=6m	after 2♣: 2♦=11-14 w/o 6♥	PH: 2♣=Drury
					inv, 2NT=fit GF , 3♣=fit INV,		
					3♦=mixed raise, 3♥=pre		
1 🌲		5	$4\heartsuit$	11-17 5+♠	2♣=natural or balanced, 2NT=fit GF,	after 2♣: 2♦=11-14 w/o 4♥	PH: 2♣=Drury
					3♣=6h INV, 3♦=fit INV, 3♥=mixed		
13700				15 15 1 1 (5)4 (1)	raise, 3 = pre	C 20 20 20 20 4 51	
1NT				15-17 balanced (5M possible)	2. = modified stayman, $2 \diamondsuit = 5 + \heartsuit$,	after 24: $2\diamondsuit$ =no major, $2\heartsuit$ =4-5h,	
					$2\heartsuit=5+\spadesuit$, $2\spadesuit=\text{inv}$ to 3NT or $6\clubsuit$ inv, $2\text{NT}=6\diamondsuit$ inv or 55 minors,	2♠=4-5s	
					3. =asking for 5M, $3\diamondsuit=55$ minors GF, $3M=(31)(54)$ with sing oM		
2.		6		10-14 6+	$2 \diamondsuit = \text{relay},$ $2 M = \text{constructive},$	after $2\diamondsuit$: $2\heartsuit=4M$, $2\spadesuit=\text{extras w/o}$	
∠₩		0		10-14 0+	2∇ relay, $2NT$ = constructive, $3\clubsuit$ = INV,	4M, 2NT=max bal, 34=min w/o 4M	
					$3 \diamondsuit / 3 \heartsuit = \text{transfer}$	411, 211 1—111ax bai, 5—11111 w/0 4111	
2\$		5		0-10 6♦	2M=constructive NF, 2NT=relay,	after 2NT: $3\clubsuit = good$, $3\diamondsuit = bad$,	4th seat: 10-13
20				0-10 00	3♣=puppet, 3♦=inv	3M=nat	401 Scat. 10-15
2♡		5		0-10 6♡	2NT=relay, 3 \diamondsuit =fit inv	after 2NT: 34=good/good	4th seat: 10-13
- '					Zivi iologi, o v inc ini	or bad/bad, $3\diamondsuit = \gcd/\gcd$	101 5000 10 10
						3♡=bad/good, 3♠=nat	
26		5		0-10 6♠	2NT = relay, 3 = 6 % inv, 3 = 6 % inv,	after 2NT: 3=good/good or	4th seat: 10-13
					3♡=nat GF	bad/bad, $3\diamondsuit = \text{good/bad}$, $3\heartsuit = \text{nat}$,	
						3♠=bad/good	
2NT				20-21 balanced	3♣=puppet Stayman,	after 3♣: 3♦=at least one 4-card M,	
					$3\diamondsuit/3\heartsuit$ =transfers, $3\spadesuit$ =minors	$3\heartsuit = \text{no major}, 3 \spadesuit / 3\text{NT} = 5 \spadesuit / \heartsuit$	
3X		6		pre (0-9)	3♦=ask, 3M=nat GF, 4♣=mini RKC		
					in X (4♦ if X=♣)		
3NT	х			AKQxxxx in M	4♣=bid 4M-1, 4♦=light slam INV		3rd and 4th seat: to play
4m		6		pre			
4M		6		pre			
HIGH LEVEL BIDDING ADDITIONAL NOTES							

HIGH LEVEL BIDDING	ADDITIONAL NOTES
RKC 1430	
Exclusion Blackwood	
Splinters	
Splinters Cue-bids	
Lightner double	